

(from the video game CUPHEAD)

Inkwell Isle One

Kristofer Maddigan

arranged for band by John Herberman

Instrumentation

Piccolo

Flute 1,2

Oboe

Clarinet in Bb 1,2,3

Bb Bass Clarinet

Alto Saxophone 1,2

Tenor Saxophone

Baritone Saxophone

Bassoon

Horn in F 1,2,3

Trumpet in Bb 1,2,3

Trombone 1,2

Trombone 3 (Bass Trombone)

Euphonium

Tuba (String Bass)

Piano (optional)

Timpani (3)

Snare Drum

Bass Drum

Cymbals (Suspended Cymbal, Crash Cymbal)

Chimes

Glockenspiel

Marimba

Duration c 2:50

Grade 3 1/2 - 4

Performance Notes

This rendition of "Inkwell Isle One" from the video game CUPHEAD is an arrangement for Concert Band adapted from and based on the original score. The goal in creating this arrangement was to ensure that everyone in the band had something interesting and musical to play. This is especially true for those parts, generally in the lower range, that rarely get to play the 'tune'. Everyone will be challenged in this playful and fun music from CUPHEAD.

The style of this music is moderate Ragtime. The extensive articulations are quite specific, and following them closely will ensure a performance that matches the original intent of the music heard in the game, and will help lock in the Ragtime feel for young musicians. Cues should only be used to replace missing instrumentation, and can otherwise be left out. Conductors should take note of the swung 16ths beginning at the pickup to bar 89 (introduced in the percussion).

from the composer;

"Inkwell Isle One was the first Ragtime tune written for the hit video game CUPHEAD. Very obviously influenced by the rags of Scott Joplin, this is also where the 4-note motif that came to be known as the 'Inkwell Theme' had its birth. In order to arrange the piano version of this tune for the ensemble heard on the original soundtrack recording, I delved deeply into the arranging techniques utilized by Gunther Schuller for his fantastic Joplin arrangements for the New England Conservatory Ragtime Ensemble.

I truly hope that you enjoy your time spent with the CUPHEAD music!"

Kristofer Maddigan is a percussionist, drummer and composer based in Toronto, Canada. As a performer, he has appeared across Canada and abroad. Principal Percussionist of the National Ballet of Canada Orchestra, Kris also works regularly with a wide range of symphonic, jazz, theatre and new music groups around Ontario, Canada, including the Toronto Symphony Orchestra, the National Arts Centre Orchestra and the Esprit Orchestra. His score for the acclaimed 2017 video game CUPHEAD reached #3 on the Billboard Jazz Chart, and was recognized with a BAFTA award for 'Best Music' and a JUNO nomination for 'Best Instrumental Album.'

John Herberman (arranger) has worked as a composer and orchestrator for over 30 years, creating and scoring music for the screen, stage and CD release. Early in his professional life he was a high school band teacher, and he has continued to be involved in education and educational music throughout his career. John brings to this arrangement both his compositional and pedagogical experience.

For more information, please visit <http://studiomdhr.com/> or <http://krismaddigan.com/site/>

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Inkwell Isle One

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Moderate Ragtime $\text{♩} = 85$

5

Piccolo *mf*

Flute 1,2 *f*

Oboe *f*

Clarinet 1 in B \flat *f*

Clarinet 2 in B \flat *f*

Clarinet 3 in B \flat *f*

Bass Clarinet in B \flat

Alto Saxophone 1 *mf* *mp*

Alto Saxophone 2 *mf* *mp*

Tenor Saxophone *f*

Baritone Saxophone *f*

Bassoon *f* *mf* *sim.*

Trumpet 1 in B \flat *mf*

Trumpet 2 in B \flat *mf*

Trumpet 3 in B \flat *mf*

Horn 1 in F *f* *mp*

Horn 2,3 in F *f* *mp*

Trombone 1 *f*

Trombone 2 *f* *mf* *sim.*

Trombone 3 (Bass Trombone) *f* *mf* *sim.*

Euphonium *f* *mf* *sim.*

Tuba *f* *mf* *sim.*

Piano (optional) *f* *mf* *sempre staccato*

Snare Drum *f* *mp*

Bass Drum *mp* *p*

Cymbals *crash* *mp*

Glockenspiel *mp*

Marimba *mf*

5 (opt. solo with piccolo)